GCC support to compile OpenMP 4 target constructs for Heterogeneous System Architecture

Martin Jambor



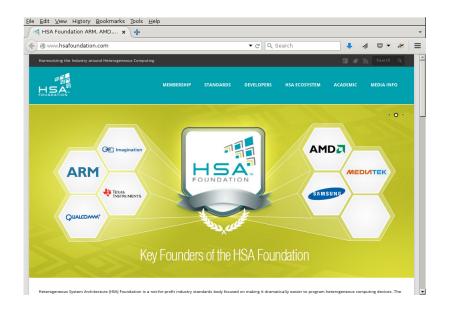
29th September 2015

Heterogeneous world

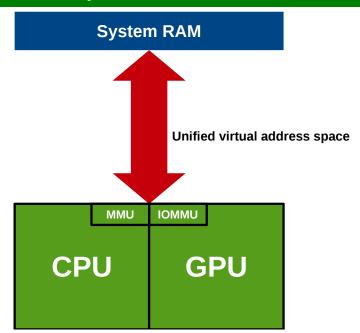




Heterogeneous Systems Architecture



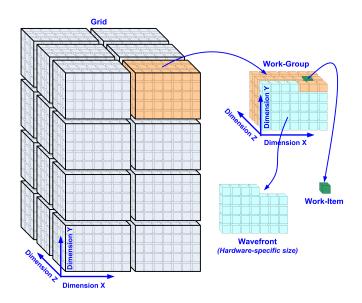
Unified view of memory in HSA



HSA Intermediate Language (HSAIL)

```
prog kernel &__vector_copy_kernel(
        kernarg_u64 %a,
        kernarg_u64 %b)
        workitemabsid_u32 $s0, 0;
        cvt_s64_s32 $d0, $s0;
        shl_u64 $d0, $d0, 2:
        ld_kernarg_align(8)_width(all)_u64 $d1, [%b];
        add_u64 $d1, $d1, $d0;
        ld_kernarg_align(8)_width(all)_u64 $d2, [%a];
        add_u64 $d0, $d2, $d0;
        ld_global_u32 $s0, [$d0];
        st_global_u32 $s0, [$d1];
        ret;
};
```

HSAIL is explicitly parallel



Getting the compiler and run time

HSA branch:

svn://gcc.gnu.org/svn/gcc/branches/hsa (also available on the git mirror)

HSA run-time from AMD:

https://github.com/HSAFoundation/HSA-Runtime-AMD

HSA kernel, firmware, KFDlib from AMD:

https://github.com/HSAFoundation/HSA-Drivers-Linux-AMD

openSUSE Tumbleweed HSA kernel (at the moment):

 https://build.opensuse.org/package/show/home:marxin:carrizo/ kernel-default

Nothing to be afraid of:

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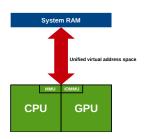
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- ► Compile with -fopenmp
- set Set LD_LIBRARY_PATH when running the compiled program
- Unlike support for other accelerators, you only need one compiler.

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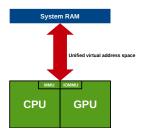
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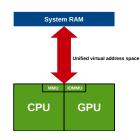


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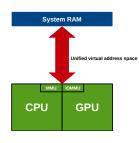


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The run-time decides whether (and to which device) offload.

Offloading simple OMP parallel loops

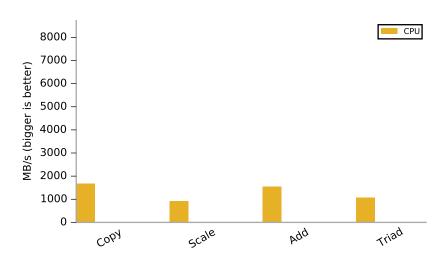
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/* Copy:*/
#pragma omp target
#pragma omp parallel for private(j)
for (j=0; j<STREAM_ARRAY_SIZE; j++)
c[j] = a[j];</pre>
```

The rest of the Stream benchmark loops

```
/* Scale: */
#pragma omp target
#pragma omp parallel for private(j)
   for (j=0; j<STREAM_ARRAY_SIZE; j++)
      b[i] = scalar *c[i];
/* Add: */
#pragma omp target
#pragma omp parallel for private(j)
   for (j=0; j<STREAM_ARRAY_SIZE; j++)
      c[i] = a[i]+b[i];
/* Triad: */
#pragma omp target
#pragma omp parallel for private(j)
   for (j=0; j<STREAM_ARRAY_SIZE; j++)</pre>
      a[j] = b[j] + scalar * c[i];
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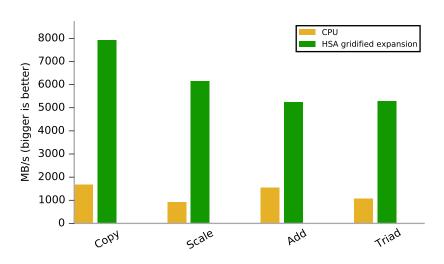
Stream benchmark performance (1)

Stream benchmark results for 64kB arrays (16k of floats) on a Carrizo APU:



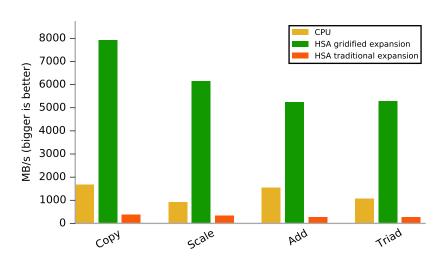
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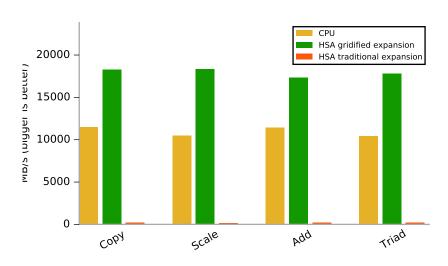
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Stream benchmark performance (2)

Stream benchmark results for 128MB arrays (32M of floats) on a Carrizo APU:



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 - Perfect construct nesting required (at IL level, this will have to be relaxed somewhat)
 - ▶ Mechanism of notes to provide feedback to the programmer

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- ► Reductions through atomics almost done, we plan to support collapse(2) and collapse(3)

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...any questions?